## **WEST Search History**

Hide Items Restore Clear Cancel

DATE: Thursday, August 04, 2005

Hide?	<u>Set</u> <u>Name</u>	Query	<u>Hit</u> Count		
	DB = PGPB, USPT, USOC, EPAB, JPAB, DWPI, TDBD; PLUR = YES; OP = ADJ				
	L34	131 and (primitive or vert\$3 or fragment or sample)	4		
	L33	L26 and 15	0		
	L30	graphics adj2 (\$5processor or proces\$4 or device or accelerator or engine or card or device or module or block or component or unit or element or logic) same ((out) adj5 (sequen\$4 or order or execution))	185		
	L28	graphics adj2 (\$5processor or proces\$4 or device or accelerator or engine or card or device or module or block or component or unit or element or logic) same (out of near5 order)	. 0		
	L27	L26 and 119	9		
	L24	L20 and 15	17		
	L23	L20 same 15	1		
	L22	L20 same render\$3 near3 (scene or image)	4		
	L21	graphics adj2 (\$5processor or proces\$4 or device or accelerator or engine or card or device or module or block or component or unit or element or logic) same (parallel or simultan\$6 or concurren\$5 or out of order) adj6 (promitive or vert\$3 or fragment or sample)	21		
	L20	L19 same (promitive or vert\$3 or fragment or sample)	223		
	L19	graphics adj2 (\$5processor or proces\$4 or device or accelerator or engine or card or device or module or block or component or unit or element or logic) same (parallel or simultan\$6 or concurren\$5 or out of order)	3863		
	L18	L17 and (dispatch\$3 or schedul\$3 or monitor\$3 or control\$3 or manag\$3)	16		
	L17	L14 and L7	16		
	L16	L14 same L6	1		
	L15	L14 same L7	1		
	L14	(plural\$3 or various or more than one) adj3 (thread\$3)	32304		
	L13	(plurality or various or more than one) adj3 (thread\$3)	31370		
	L12	graphics adj2 (\$5processor or proces\$4 or device or accelerator or engine or card or device or module or block or component) same (out of order) near5 execut\$3	0		
	L8	L7 same L6	867		
	L7	graphics adj2 (\$5processor or proces\$4 or device or accelerator or engine or card or device or module or block or component) near6 (parallel or simultan\$6 or concurren\$5 or out of order)	867		
		graphics adj3 (\$5processor or proces\$4 or device or accelerator or engine or			

L6	card or device or module or block or component) same (parallel or simultan\$6 or concurren\$5 or out of order)	3930
L5	((multi adj3 thread\$3) or multithread\$3 or (multi adj3 task\$3) or multitask\$3)	24877
L4	((multi adj3 thread\$3) or multithread\$3) same graphics adj3 (\$5processor or proces\$4 or device or accelerator or engine or card or device or module or block or component) near3 (program\$7 or configur\$6)	3
L3	(multi adj3 thread\$3) same graphics adj2 (\$5processor or proces\$4 or device or accelerator or engine or card or device or module or block or component) same (parallel or simultan\$6 or concurren\$5 or out of order)	7
L2	multithread\$3 same graphics adj2 (\$5processor or proces\$4 or device or accelerator or engine or card or device or module or block or component) same (parallel or simultan\$6 or concurren\$5 or out of order)	0
L1	graphics adj2 (\$5processor or proces\$4 or device or accelerator or engine or card or device or module or block or component or unit or element or logic) and (out of order) near5 execut\$3	0

## END OF SEARCH HISTORY